


[Customer Service](#) 1-800-394-4263 [Welcome, Lee](#) [My Games Workshop](#) [Sign Out](#)
FREE SHIPPING ON ALL ORDERS OVER \$30 OFFER DETAILS

CHECKOUT

28 item(s) @ \$421.75

[Community & Events](#) [Virtual Gift Vouchers](#) [Store Finder](#) [White Dwarf](#) [Astronomin](#) [Find a Gift List](#)

Pages

[The Lord of The Rings Scenarios - The Ford of Bruinen](#)
[1. The Ford of Bruinen](#)

Related Products

[Mounted Arwen And Frodo \(1 figure\)](#)
[Arwen Foot and Mounted](#)
[Aragorn Foot and Mounted](#)
[Frodo and Sam 2](#)
[Merry and Pippin 2](#)
[Ringwraiths](#)
[Ringwraith Foot and Mounted](#)
[Follow us on Twitter](#)
[Follow us on Facebook](#)
[Bookmark & Share](#)
[Subscribe to What's New Today](#)
[Subscribe to the Astronomin](#)
[Print](#)
[Email to a Friend](#)
[Save](#)
[View as a single page](#)
[The Lord of The Rings Articles](#) [Gaming](#) [The Lord of The Rings Scenarios - The Ford of Bruinen](#)

The Ford of Bruinen

After the attack at Weathertop, Strider and the Hobbits made their way toward the Ford of Bruinen, also known as the Ford of Rivendell. There, all nine Ringwraiths attacked in an effort to turn Frodo to their will and capture their dark master's Ring.

Models Used

Forces of Good:

- Arwen, Aragorn, Frodo, Sam, Merry and Pippin

Forces of Evil:

- 9 mounted Ringwraiths

Description

The attack is underway and Arwen must carry Frodo to safety across the Ford of Bruinen. Once across she stands a chance of fighting the Ringwraiths with the help of Aragorn and the rest of the Hobbits.

Layout

On a table 4' x 4' or larger, place a river 24 inches from the edge as shown on the map. Place some trees around the edge of the board, but leave at least 12 inches around the river free of any other scenery.

Starting Positions

Arwen, Aragorn and the Hobbits set up first, with Arwen and the unconscious Frodo being placed 10 inches from the edge of the board as shown on the map. At the beginning of the second turn the remaining Good forces (Aragorn, Sam, Merry and Pippin) will show up at the edge of the board as indicated on the map. All will be carrying flaming brands.

Once the Good side has set up, the Evil side sets up 9 mounted Ringwraiths at the edge of the board as shown on the map.

Objectives

Arwen must get Frodo across the Ford of Bruinen and off the edge of the board, while also keeping the Ringwraiths at bay. Meanwhile the Ringwraiths want to capture Frodo and bear him back to Mordor.

The Good side wins if Frodo is carried off the edge of the board as indicated on the map.

The Evil side wins if Frodo is captured and carried off the edge of the board from where they started.

Special Rules

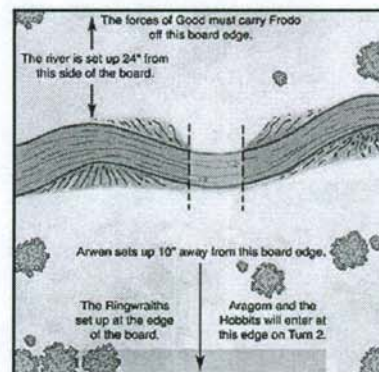
- The ford is 2 inches wide; enough room for two models on foot to cross over abreast or one mounted model to cross over at a time.

- Arwen counts as being mounted on a horse. She is bearing an unconscious Frodo. To represent this, place the Frodo model so that it is in base to base contact with the Arwen model.

- To capture Frodo a model must win a combat with whoever is currently carrying Frodo's body. If Frodo is captured (or saved!) place the Frodo model in base to base contact with the individual who won the combat.

- If a model that is not mounted wins a combat and subsequently captures Frodo, they can carry his unconscious body but suffers a -1 inch movement penalty.

- Any model that wins combat and holds a flaming brand can choose to push the losing model back an additional 6 inches (for a total of 7 inches) in a direction they choose instead of the usual 1 inch.


[Carry Our Products](#) [Real Estate](#) [Privacy Policy](#) [Legal](#) [Careers](#) [About Us](#) [Investor Relations](#) [Black Library](#) [Forge World](#) [Site Map](#) [Contact Us](#)

Copyright © Games Workshop Limited 2000-2011 © New Line Productions Inc © The Saul Zaentz Company d/b/a Tolkien Enterprises All rights reserved to their respective owners.